Subject: Re: AssertST problem in initialization when debugging on MSBT17x64
Posted by mr_ped on Tue, 27 Nov 2018 17:44:29 GMT
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From the name of it I guess it's asserting that you are in single-thread mode, but you are not ("GUI (MT)").

So it depends, where this assert is, if you did it write yourself, then why? If it's part of UPP sources, then that part is either not meant to be used in MT, or the flag "MT" was not delegated properly during compilation and the ST variant of code got picked up, or there's a bug.

Unfortunately you didn't indicate where that AssertST is used, so hard to say where it is and why.

(edit: if it is directly in the IDE code (not in app code) in the start-debug-session, then the author of that code has to explain, if it's really supposed to be used only for ST debugging, or this is some obsolete artefact and can be removed now.)