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Subject: Re: GLCtrl in GTK

Posted by [Oblivion](#) on Wed, 28 Nov 2018 09:03:15 GMT

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Hello Mirek,

I also have an additional (old) machine with AMD FX 6100, Radeon R9 270, Linux 4.18, GNOME/GTK 3.30, with Xorg Radeon drivers.

I can confirm Peter's observations.

Reference examples (GLDraw demo and GLCtrl demo) work fine on GTK but they leak memory on exit. I've noticed that there is a GLCtrl::Destroy() method declared for GTK build, but it is not defined nor used anywhere. Maybe related?

Best regards,  
Oblivion

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