Subject: Re: problem with <sapi.h>, text to speech library
Posted by koldo on Sat, 01 Dec 2018 17:50:19 GMT
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Hello Luigi

I think I had the same problem with some includes in Bazaar/Functions4U.

The trick was this:

```
#define CY win32_CY_

#include <winnls.h>
#include <winnetwk.h>

#include <wincon.h>
#include <shlobj.h>

#undef CY
```