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Subject: Re: Sigh, SetData / GetData...

Posted by [dolik.rce](#) on Wed, 05 Dec 2018 05:28:49 GMT

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Hi Peter,

ptkacz wrote on Wed, 05 December 2018 04:32The following are defined:

```
docEdit.SetData(editDouble.GetData());
```

The last line of code above, causes the application to CRASH!

That is to be expected :) Get/SetData() works with Value, which can hold several datatypes but it doesn't perform any implicit conversions. To get the value from editDouble as string, you need to use ToString() or operator~(): docEdit.SetData(editDouble.GetData().ToString());

```
// or
```

```
docEdit.SetData(~editDouble.GetData());
```

Best regards,

Honza

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