
Subject: Re: theide.app with apple style menus
Posted by [Novo](#) on Fri, 14 Dec 2018 14:19:43 GMT

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mirek wrote on Fri, 14 December 2018 03:52Keys issue should be now fixed in trunk. (I forgot to implement menu hotkeys at U++ side with Cocoa menus...)

Thanks!

Keys work fine now.

Menu works when ide is launched from "Applications".

When it is launched from command line I need to switch to another app and back to make it work.

Another observation: there is something, probably, wrong with dependency tracking because I was getting the "Invalid memory access!" error message after I compiled new code and tried to launch ide. Complete recompilation fixed the problem.
