Subject: Re: theide.app with apple style menus
Posted by mirek on Fri, 14 Dec 2018 15:02:18 GMT

Novo wrote on Fri, 14 December 2018 15:19mirek wrote on Fri, 14 December 2018 03:52Keys issue should be now fixed in trunk. (I forgot to implement menu hotkeys at U++ side with Cocoa menus...)
Thanks!
Keys work fine now.
Menu works when ide is launched from "Aplications".
When it is launched from command line I need to switch to another app and back to make it work.

Yes, I have actually spent on this about two weeks before I have found that menu does not work right in command-line....

Quote:
Another observation: there is something, probably, wrong with dependency tracking because I was getting the "Invalid memory access!" error message after I compiled new code and tried to launch ide. Complete recompilation fixed the problem.

Yes, the CtrlCore code seems to be too confusing for current dependency system. "known issue".

Mirek