
Subject: Re: GLCtrl in GTK

Posted by [ptkacz](#) on Sun, 16 Dec 2018 18:04:52 GMT

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I copied over the master u++ source directory over the installed u++ source directory and was successfully able to get the OpenGL and GLDrawDemo apps to compile and run. As for my application, while able to build and run, the window with the OpenGL canvas appeared with a red background, that has never happened before.

As for the examples-bazaar/FTGL_Demo app., with either the NO.GTK or GUI options, I was not able to get the app to build, too many warning were generated.

Peter
