
Subject: Re: RichText over an image background - weird scroll (on windows)

Posted by [mirek](#) on Thu, 03 Jan 2019 09:04:50 GMT

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Try this:

```
void Scroller::Scroll(Ctrl& p, const Rect& rc, Point newpos, Size cellsize)
{
    if(!IsNull(psb) && !p.IsTransparent()) {
        Point d = psb - newpos;
        p.ScrollView(rc, d.x * cellsize.cx, d.y * cellsize.cy);
    }
    else
        p.Refresh();
    psb = newpos;
}
```

If it does not help, I will need a testcase...

That said, I think I will remove/depreacete all scrolling support soon (GPUs are fast enough)

Mirek
