Subject: Re: how can I draw on the top of a dockwindow?
Posted by Oblivion on Tue, 08 Jan 2019 14:49:48 GMT

Hello aftershock,

DockWindow acts as a container. The way to go is adding a ctrl to dockwindow (not as DockableCtrl but using a plain ctrl. E.g. Ctrl::Add(myctrl.SizePos())), and overriding its Paint method. Have you tried that?

Best regards,
Oblivion