Subject: Re: MT + Subpixel appear incompatible in Painter
Posted by Tom1 on Thu, 10 Jan 2019 13:55:51 GMT

Hi Mirek,

Yes, it works now, but like you said: the performance is poor.

I kind of accidentally discovered this problem while trying to find a test case for the random text rendering problem I also reported yesterday. While I'm not currently using sub-pixel in any real application, I thought the issue was worth pointing out.

Thanks and best regards,

Tom