

---

Subject: Re: Strange issue with text in Painter

Posted by [Tom1](#) on Fri, 11 Jan 2019 08:40:10 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Hi Mirek,

The change in `ApproximateChar()` appears to fix the issue. However, as can be expected, the rendering speed drops dramatically.

I will next revert the `ApproximateChar()` changes and then test the `BufferPainter::CharacterOp()` change...

Best regards,

Tom

---