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Subject: Re: Which new platform should be done first? WinCE or MacOS?

Posted by [mirek](#) on Fri, 06 Jan 2006 11:10:15 GMT

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The thing is resolved now...

It will be WinCE. There are several reason:

- Qt does not cover WinCE, means there is a market niche
- it is much easier, as WinCE is just a varaint of Win32
- there is in fact more WinCE hardware in world
- it will be very interesting to do this with U++ style (no dynamic libraries etc.), something like the final proof of concept...

OTOH, MacOS X is nest stop in any case.

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