
Subject: Re: Strange issue with text in Painter
Posted by [Tom1](#) on Thu, 17 Jan 2019 10:43:32 GMT
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mirek wrote on Thu, 17 January 2019 12:36VERIFY should work in release too. You can run all these in release, just replace LOG with RLOG...

That said, can use perhaps send me the log? And maybe tell me what letter was missing, which word it was part of, perhaps estimate what font it should have been...

Mirek

I tried this in DEBUG mode and the everything seemed to be correct. I will now switch back to RELEASE and swap RLOG instead of LOG...

Tom
