Subject: Re: Strange issue with text in Painter Posted by Tom1 on Thu, 17 Jan 2019 10:54:25 GMT

View Forum Message <> Reply to Message

Tom1 wrote on Thu, 17 January 2019 12:43mirek wrote on Thu, 17 January 2019 12:36VERIFY should work in release too. You can run all these in release, just replace LOG with RLOG...

That said, can use perhaps send me the log? And maybe tell me what letter was missing, which word it was part of, perhaps estimate what font it should have been...

Mirek

I tried this in DEBUG mode and the everything seemed to be correct. I will now switch back to RELEASE and swap RLOG instead of LOG...

Tom

OK, now I was (and will keep, until you say otherwise) in RELEASE mode. Using RLOG. The problem appeared in letter 'a', in words like "Rajanummi" or "Nummela". Font is Arial, size likely 37..38, I guess.

U++ Forum

BR, Tom