
Subject: Re: How to add/enable spell-CORRECTING with richedit
(not-quite-solved-sort-of)

Posted by [mirek](#) on Sat, 19 Jan 2019 18:51:24 GMT

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koldo wrote on Sat, 19 January 2019 17:46Excellent!

Is the new API accessible out of RichEdit?

```
Vector<String> SpellerFindCloseWords(int lang, const String& w, int n);
```
