
Subject: Re: cc1plus.exe: out of memory allocating 65536 bytes

Posted by [mirek](#) on Fri, 25 Jan 2019 09:19:56 GMT

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imos wrote on Thu, 24 January 2019 10:12 200MB all compiled files.

Exe debug version file is 126469KB.

(Windows 10 env)

Is it odd? Is there something that could be wrong?

I would recommend using MSC. GCC is great, in Linux. MINGW has two problems:

- linker is slow (in linux, it uses ld-gold and is very fast. mingw is using old ld and is terribly slow if used with BLITZ). with 200MB .exe I think MSC would fare better
 - mingw thread_local implementation is terrible - that imposes severe penalty to U++ allocator performance (e.g. your code will run 10-20% slower with mingw)
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