Subject: Large data ahead
Posted by Tom1 on Tue, 29 Jan 2019 14:56:56 GMT
View Forum Message <> Reply to Message

Hi,

It seems there is 'Large data ahead' as I have already faced data sets with over 1e9 items. While the containers (Vector, Array, etc.) have an "int GetCount()", there will soon be a question about handling those large data sets as int will wrap. Obviously, these large data sets run only on 64-bit platforms and with 32+ GB of memory, but this seems to be reality already.

Is there a plan to make high item count variants of U++ containers? Or just change the current containers to be high item count compatible using int64 instead of int?

Best regards,

Tom