

---

Subject: Re: Large data ahead

Posted by [mirek](#) on Wed, 30 Jan 2019 11:09:55 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Tom1 wrote on Wed, 30 January 2019 11:50OK, I see. I agree it is a stupid thing to waste RAM for storing a whole lot of zeros. Efficiency and speed must be considered in every step along the way and this is one of those steps.

As you pointed out, this is really a "99.999% of 32 bit and 0.001 % of 64 bit" -type of situation, so maybe I should first consider using `Buffer<T>` instead of `Vector<T>`. This may be beneficial from multiple points of view after all...

Thanks for your insight. :)

BR, Tom

Well, all that said, I am 100% OK with `HugeVector` (and then most of other containers) with `int64 GetCount()`...

---