Subject: Painter: Excessive memory usage in PainterExamples moving window to edges of screen.
Posted by jjacksonRIAB on Fri, 15 Feb 2019 07:21:27 GMT
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Platform: Win7x64

Even the simplest examples cause large memory usage increases every time the window is moved to the edge of the desktop to prompt a resize until memory usage plateaus. Insufficient reclamation occurs - it will sustain high memory usage until another image is chosen. In sufficiently complex images moving to desktop extents rapidly will cause the application to freeze for a few seconds. Thoughts?