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Subject: How to call instance in main.cpp

Posted by [UIti](#) on Wed, 06 Sep 2006 14:32:41 GMT

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I have sereral files.LeftCtrl.h,RightCtrl.h,main.cpp,and I create a database instance in structure App(in main.cpp),quetion is in LeftCtrl.h how to call this database instance?in MFC,there is a routine:AfxGetApp() to get the point of App,in U++,how to do this ?

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