Subject: Confusion about where to start or what to use
Posted by maunix on Thu, 28 Feb 2019 23:31:29 GMT
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Hi all, I reach the U++ project and its forum looking for ways to have multi platform support for my projects, altough i haven't tested the framework, as far as now on what i've read here and there, this framework seems to fit quite well for my needs.

The thing is that although I've read a lot here and there I am a bit confused about where to start or to be more precise, where to continue after starting.

As what felt most 'intuitive' I clicked in the download button go browses to Download

Sources

a) There are the tarballs which seem to be the latests and most updated information of the site and other sites
b) The svn repository I haven't checked that one.
c) The Git repository, seems to be updated but does not have the same info as the tarballs. For example i couldn't find how to build anything but I found how to on the tarball
d) There a reference to have the nightly builds present on launchpad (link: https://launchpad.net/~dolik-rce/+archive/ubuntu/upp-nightly). May be I am doing something wrong but the latests update seems to be from Jan.17th 2018

* as I have debian and Ubuntu I searched for both methods: compiling the sources and linking my repository to the ppa

e) Then there is a reference to the stable releases on https://launchpad.net/~dolik-rce/+archive/ubuntu/upp which are 2 years old (Jan 31th 2017)

f) Searching the forum for info of where to really start and I reached this this post of dolik.rce: The end (?) of ubuntu packages

This info is very relevant to show that may be the packages are slowly mantained or not mantained at all, which is perfectly fair, this project is run by volunteers but I think it is important for newcomers to know about where to start.

What I am trying to do is to help myself and other newcomers in the near future because if other users feel frustrated on how to start may be they will continue using something else.

So, going back to my first question which will be the right starting point to being and continue using this project on a multiplatform context: may be the most common scenario is linux, windows and mac os in the third place... further the embedded world as many others posted.

PD: as a matter of complete info I managed to download the sources and compile them and have my TheIDE built to run it but may be this post gives newcomers some clarify; may be this post can

help website mantainers to view how a newbie like me reaches the site and how confusing some things may be. Perhaps some sections have to ve edited and or moved for the website to be more clear.

Please take my comments as a suggestion or advice, not as a request.

Best Regards
