
Subject: Re: Let's speak about Reflexion in C++
Posted by [Xemuth](#) on Mon, 04 Mar 2019 11:15:20 GMT
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Hello Mirek,

Thanks for the response,

however you pointed my curiosity with the idea of database Model.

I thought that the .sch was just a way to easily create database via the code like lot of ORM do.
What's the point with Reflexion ? Reflexion is to be able to read the name of all method / arg of object via the code ?

Do you mean we can create class via .sch and know the name of method/arg of the running object via the code ?

Sorry if the question look's stupid but I'm a little lost !

Thanks in advance
