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Subject: Re: The very first attempt at U++ MacOS (alpha) release is here!

Posted by [mirek](#) on Tue, 05 Mar 2019 18:17:57 GMT

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Novo wrote on Tue, 05 March 2019 19:04It still won't work with MacOS 10.13 :)

I am open to suggestions how to fix that... (except upgrading to 10.14 ;)

Quote:

It probably makes sense to create an installer.

`productbuild --root path_to_the_folder_with_TheIDE /Applications TheIDE.pkg`

`path_to_the_folder_with_TheIDE` - is that path to the theide.app?

Mirek

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