
Subject: Re: Mac OSX: How to setup U++
Posted by [forlano](#) on Fri, 15 Mar 2019 18:46:44 GMT
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Novo wrote on Thu, 14 March 2019 19:56 Useful links:

How to Install Command Line Tools in Mac OS X (Without Xcode)
Homebrew

Hope this helps.

Thank you for the reply.

After installing the previous tools I have downloaded the upp-macos.zip. It appeared in the folder Download as theide.app.

At the first run it required me to unlock something to let this external app to run. After it Theide appeared! 8)

I selected the HelloWorld package and it run without problem till the end (there were some warnings although). The HelloWorld app run as expected.

Then I created my MyApp folder with my packages. Then tried to compile one of my program. No success 8o

In fact all previous assembly (example, bazaar, tutorial, uppsrc) disappeared... or at least became empty in Theide. I was not able to locate them.

Then I have deleted everything and started a fresh download again hoping to recreate the magic. But again Theide was not able to locate all others assembly. What am I missing?

The first thought is that the installation needs some improvement. Now I am trying to do something but without to know what to do exactly. Any hint would be very appreciated.

Thanks,
Luigi

EDIT: I have used "Setup / Checkout SVN..." and then downloaded everything. The assembly appeared! Now I am trying to compile my program.
:roll:
