Subject: Conditional compiling Posted by forlano on Fri, 15 Mar 2019 20:06:32 GMT

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Hello,

my program run under Windows and Linux. The source code is the same but there are part of the code that works only in windows. So far I used

#ifdef PLATFORM_WIN32
// windows code
#else
// linux code
#endif

to choose what to compile. In future I need to compile different the code depending of Windows, Linux and MacOS.

I wonder which def flag will permit me to separate the Linux stuff from the MacOS one.

Thanks a lot, Luigi