
Subject: Re: Mac OSX: How to setup U++
Posted by [forlano](#) on Tue, 26 Mar 2019 09:26:45 GMT
[View Forum Message](#) <> [Reply to Message](#)

mirek wrote on Tue, 26 March 2019 08:21forlano wrote on Thu, 21 March 2019 22:07Hello,

I was able to compile my package (now testing it).

To compile X11 program I had to install Xquartz

I still do not understand why X11. Admittedly there is some problem in u++/theide, but it would help me to know at what point did you came to conclusion that you need X11?

Have you got any errors when compiling? Or theide did not run without xquartz?

Mirek

Theide run without Xquartz. The compilation of HelloWorld did not requested X11.

However, during compilation of my package, it complained about something related to X11. Then I believed it was the usual X11 and after googling I found that was absent and I needed Xquartz. Then I installed Xquartz and the compilation arrived till the end.

I compiled the same package that I used to compile under linux (and windows). Perhaps there was some flag inside the .upp file that confused clang or some package X11 dependent.

Maybe I restart the setting (removing Xquartz) to intercept the complain again?

Thanks,
Luigi
