
Subject: Re: Upp 608-dev2 released

Posted by [nicomesas](#) on Fri, 08 Sep 2006 09:05:13 GMT

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I have been able to cause that theide works in my ubuntu to dapper, but not that works well. What I have done has been to compile theide with the IDE of version 605, then I have let have the incorrect reference to glibc_2.5.

The problem that there is now is that theide thus compiled does not work correctly.

For example, the compiled version as GCC32.Force_speed.Gui is broken when the mouse happens superficially. The GCC32.Debug_full.Gui.Shared version is broken when Assit++ loads package.

I have proven to compile it with makefile but the result is the same one.

Perhaps the solution is in the suitable combination of GUI/GUI XLDF/GUI ULD/GUI USEMALLOC/GUI MT/GUI NOLIB with GCC32 Debug/GCC32 Optimal/GCC32 Size/GCC32 Speed. But I have not found any documentation on the matter in this forum nor in any other part.

Somebody can orient to me?

Nico
