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Subject: Re: Map implementation

Posted by [Novo](#) on Sat, 13 Apr 2019 18:58:27 GMT

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mirek wrote on Wed, 10 April 2019 11:37

That is probably true, but mostly because at some point the limiting factor becomes cache / memory performance.

There are ways to deal with this. From the top of my head: Cache-Conscious Data Structures, Cache-oblivious algorithms.

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