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Subject: Re: Map implementation

Posted by [mirek](#) on Tue, 16 Apr 2019 17:33:19 GMT

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Novo wrote on Tue, 16 April 2019 16:38BTW, In the project that I attached there are two configurations. A default one, which is using an U++ allocator, and a second one, which is using a standard allocator.

You should get different numbers with different configurations.

Yeah, the only problem is that MemoryUsedKb does not work with standard allocator...

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