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Subject: Re: Map implementation

Posted by [Novo](#) on Tue, 16 Apr 2019 20:36:24 GMT

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mirek wrote on Tue, 16 April 2019 13:33 Novo wrote on Tue, 16 April 2019 16:38 BTW, In the project that I attached there are two configurations. A default one, which is using an U++ allocator, and a second one, which is using a standard allocator.

You should get different numbers with different configurations.

Yeah, the only problem is that MemoryUsedKb does not work with standard allocator...

I was looking at top :)

I'll try to find a memory profiler ...

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