
Subject: Re: U++ 2019.1.rc4 released
Posted by [cbpporter](#) on Thu, 18 Apr 2019 08:17:46 GMT
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Weirdly I got a compilation error in some code that hasn't been touched in years related to variable shadowing...

Something must have changed in the way the C++ compiler is invoked.

Not a real problem though, it is better to not shadow so I renamed the variables.

My projects are made out of multiple executable and usually I have multiple TheIDEs running (3+), but this new release has a blazing fast "open main package".

I tested the command line stuff. No issues.

Next I'll test GUI.

Is there a way to force dark mode under Windows? I have code editor colors for dark mode, but they always looked out of place with light UI.
