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Subject: Re: U++ 2019.1.rc4 released  
Posted by [cbpporter](#) on Thu, 18 Apr 2019 11:01:04 GMT  
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Oh, and calling `Ctrl::SetDarkThemeEnabled()` with Windows set to light theme causes problems both in TheIDE and test app. Calling `Ctrl::ReSkin()` after fixes these problems but now the theme is white.

Chameleon really needs to read and write themes once, respect what you tell it to do and have a clear point after which you can make changes that are never lost by random `CtrlCore` behavior.

Calling `SetDarkThemeEnabled` once in `GUI_APP_MAIN` should be enough for that application to be dark forever. Then you should be able to change ink from black to `Color(51, 51, 51)` and this change to be respected forever.

If this can't be done with the current API, we need a new Theme class that is always respected and just change themes as monoliths.

This reminds me of my work many years ago in `bazaar/Theme`, where you had to Apply the theme in a very specific semi-magical way for it reliably work... I no longer remember too many details about working with Chameleon and no longer have an intuitive grasp on what a "color shadow" means, so I can't pick the colors perfectly...

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