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Subject: Re: U++ 2019.1.rc4 released

Posted by [mirek](#) on Thu, 18 Apr 2019 11:38:44 GMT

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cbpporter wrote on Thu, 18 April 2019 13:01Oh, and calling Ctrl::SetDarkThemeEnabled() with Windows set to light theme causes problems both in TheIDE and test app. Calling Ctrl::ReSkin() after fixes these problems but now the theme is white.

Chameleon really needs to read and write themes once, respect what you tell it to do and have a clear point after which you can make changes that are never lost by random CtrlCore behavior.

Calling SetDarkThemeEnabled once in GUI\_APP\_MAIN should be enough for that application to be dark forever. Then you should be able to change ink from black to Color(51, 51, 51) and this change to be respected forever.

Really not sure what you are trying to do. U++ is designed in a way that the look&feel is set at the start of app and should not change after that point.

theide works quite well in both dark and light.

There is one issue which is maybe confusing. The editor highlighting settings are INDEPENDENT. Yes, on the first start light or dark theme is loaded based on current schema, but then it stays at colors selected. The reason is simple: colors are user settings, so you cannot change them at start. Users who want to adjust settings would not be happy about it...

Mirek

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