Subject: New dark theme thread
Posted by cbpporter on Fri, 19 Apr 2019 10:50:21 GMT
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So I tested out 2019.1 and for the first time I used dark mode support.

Aesthetics are subjective, so some may like it, some may not. I don't. Nor do I think that probably most graphics designers will. Or people with eyes. Unless you are somebody who needs high contrast themes.

Beyond that, there is eyestrain. It is well known that high contrast colors cause eye strain. There are several design docs upon design docs out there giving good practices. You can use formulas to compute contrast ratios.

The new dark mode support is not really a dark mode, but a high contrast theme.

I personally get a terrible eye pain when using this theme.

I don't want to highjack the official 2019.1 thread, so let's have a discussion here.

I spent the better part of the day trying to reduce eye strain and bring colors under check. It will be a long process, many controls to test, lots of trial and error.

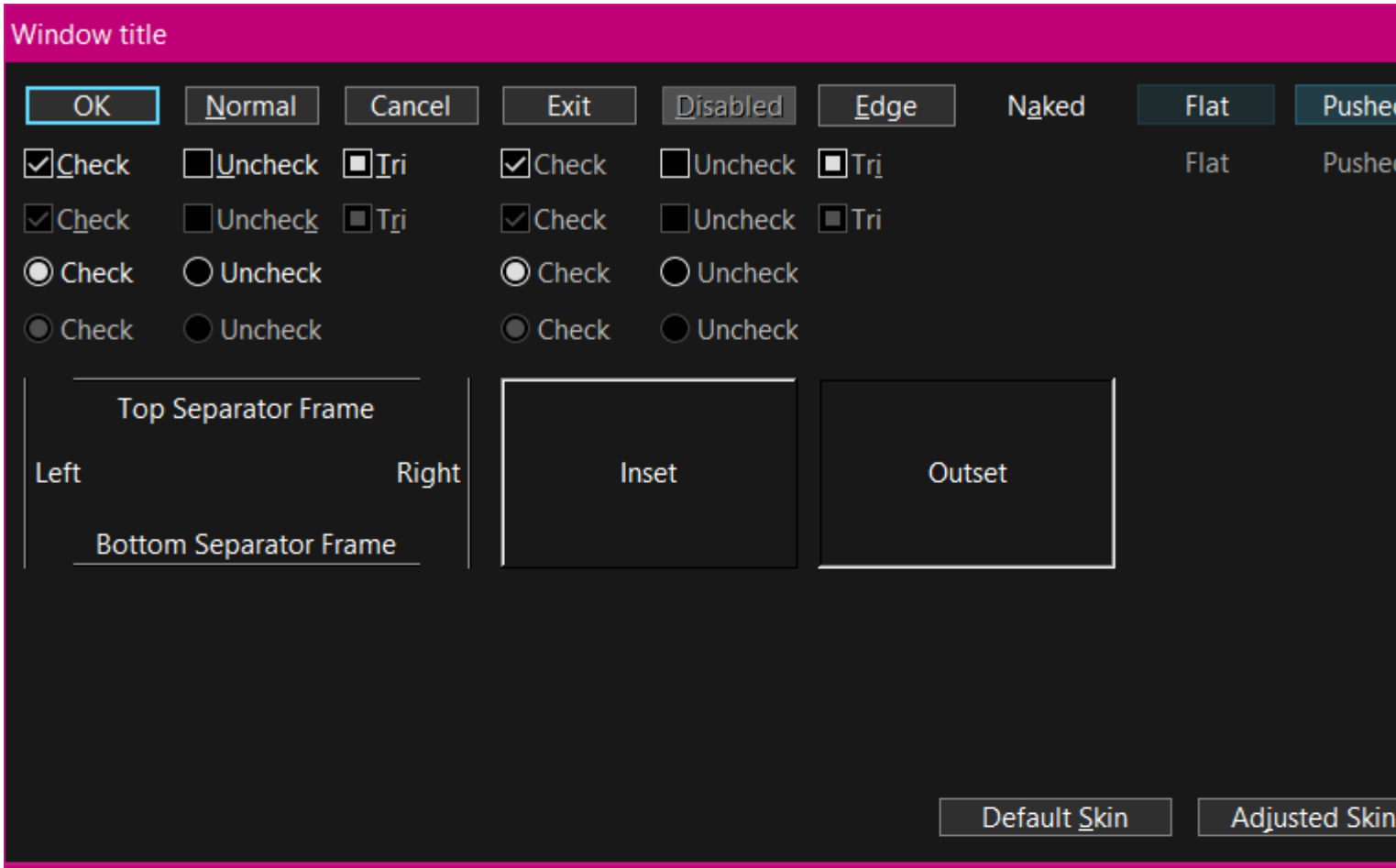
But here are the results of today's work, before above, after bellow:

The toolbar is hot pink to see if this color affects any other GUI elements, in U++ or Win 10 apps. So far it doesn't.

PS: TheIDE needs to have an option to turn of dark mode, even if the system is in dark mode, until we fix this mode, or forever. It should default as false, i.e. use dark mode. Basically not call SetDarkThemeEnabled if dark mode is disabled.

File Attachments

1) comp1.png, downloaded 2408 times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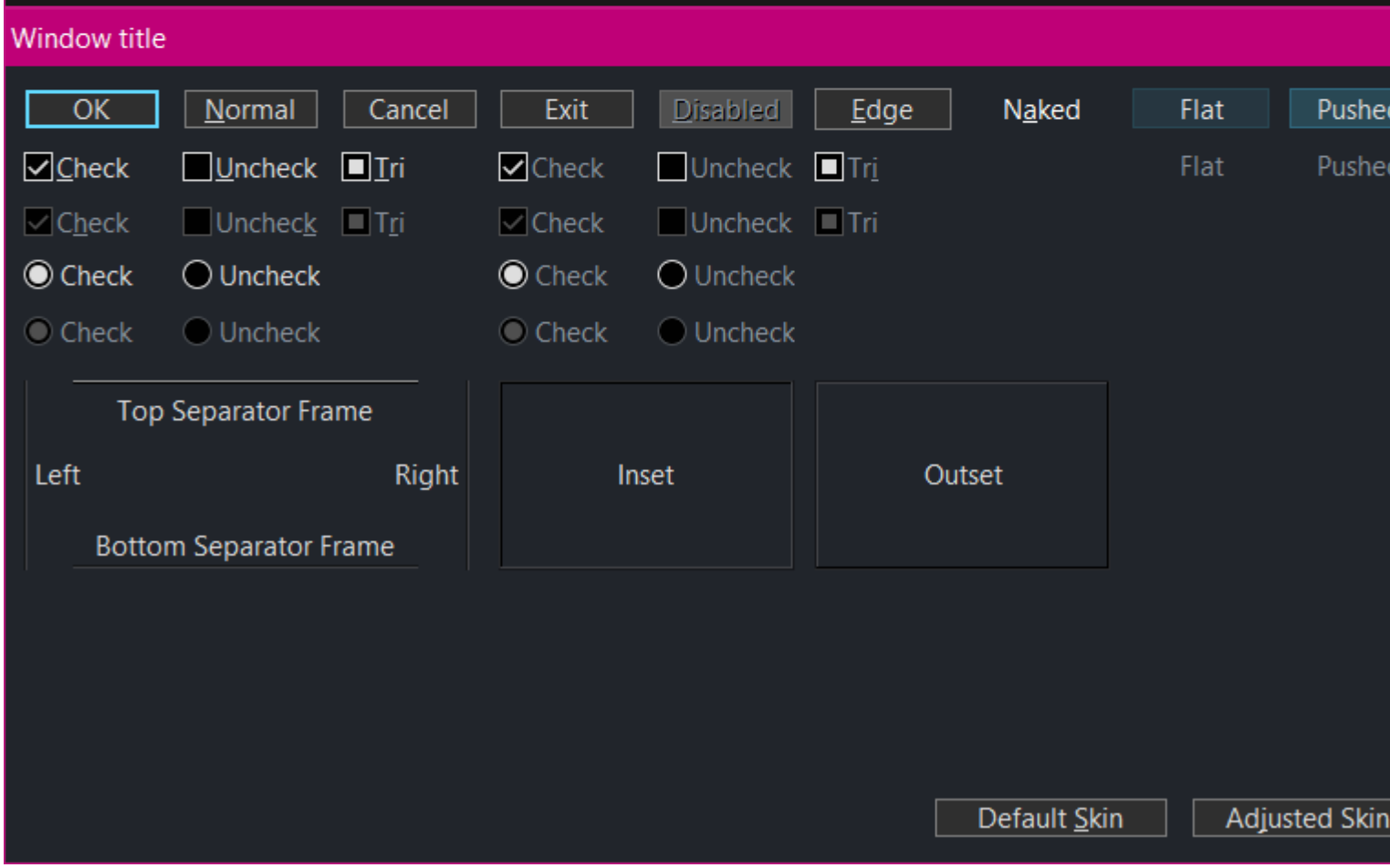
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