Subject: Clang / lld
Posted by Novo on Fri, 19 Apr 2019 20:50:15 GMT

mirek wrote on Sat, 13 April 2019 07:07These are things I would like to have solved, but do not have resources to:

- Fix uldar - old U++ linker for mingw by Tomas Rylek, that is superfast (compared to ld.exe supplied with mingw), but unfortunately stopped working around mingw 2012 version. This would make mingw much more attractive for us (well, there is still that poor TLS handling, but maybe that will get solved over time too).

I personally would take a look at LLD first. Gold linker is supposed to be several times faster than ld, but it doesn't support PE/COFF. LLD is supposed to be several times faster than the gold linker, and it supports PE/COFF. So, there is no need to reinvent the wheel.