
Subject: Re: Example websocket SSL
Posted by [kasome](#) on Fri, 31 May 2019 03:53:29 GMT
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Hi, lovmy

The following example should work.

```
#include "Core/Core.h"

using namespace Upp;

// Open demo.html in browser, run this app, push the button...

CONSOLE_APP_MAIN
{
    StdLogSetup(LOG_COUT | LOG_FILE);

    TcpSocket server;
    if (!server.Listen(8888)) {
        LOG("Failed to start listening on 8888..");
        return;
    }

    for (;;) {
        TcpSocket socket;
        WebSocket ws;
        if (socket.Accept(server)) {
            LOG("Connection accepted");
            socket.SSLCertificate(LoadFile(GetDataFile("server.crt")),LoadFile(GetDataFile("server.key")),false);
            if (!socket.StartSSL()) {
                LOG("Failed to start SSL: " << socket.GetErrorDesc());
                continue;
            }
            while (socket.SSLHandshake());
            if (socket.IsError()) {
                LOG("SSL handshake failed: " << socket.GetErrorDesc());
                continue;
            }
            LOG("SSL established");
            if (ws.WebAccept(socket)) {
                LOG("Accepted connection");
                LOG(ws.Receive());
                ws.SendText("Hello browser!");
            }
        }
    }
}
```

```
if (ws.IsError())  
    LOG("ERROR: " << ws.GetErrorDesc());  
}  
}
```

File Attachments

1) [websocketSSL.rar](#), downloaded 314 times
