
Subject: Simple way to develop 2D Game
Posted by [Xemuth](#) on Tue, 11 Jun 2019 10:28:01 GMT
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Hello there,

Me and friends would like to develop a 2D Games.
And we're wondering if Upp include an easy way to develop 2D games with is TopWindowCtrl.

If yes, do you guys have an example more complex than 2DBox examples ?

Thanks in advance

Best regard.
