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Subject: Re: Using Valgrind output

Posted by [slashu](#) on Tue, 11 Jun 2019 17:47:46 GMT

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thx for responding

Q1:

I assume regarding 'debug info' you are referring to (mainmenu)[Build::Output mode..]

'Debug info level' is set to 'Full'

I select 'Full' for each of my modules in grid below

Recompiled everything and did Test in Valgrind again

The output did not change from what I describe in my original question

What should I do to get the output you describe?

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