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Subject: Re: SO for Draw, Esc and other packages  
Posted by [Shire](#) on Sat, 09 Sep 2006 23:33:19 GMT  
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Quote:Significant changes occur almost each week - I mean changes that break .dll compatibility - this can happen in C++ way too easily....

Yes, I agree... But IMHO, "each week" is too often for one module. This can be if library is in alpha/beta stage. Stable release needs only small, non destructable fixes.

Quote:Even so, I would not hesitate not to share U++ library even for plugins. It is 800KB after all...

I'm not so worry about size (but 800KB overhead per module is evil ). I'm worry about situation when modules begin to exchange common objects and each module have another version of common library...

Let's create polling?

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