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Subject: Re: Image Ctrl How To Add It???

Posted by [koldo](#) on Sun, 07 Jul 2019 14:48:27 GMT

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Hi Lestroso

With StaticImage, you can use function Set(), in two versions:

- `bool StaticImage::Set(String fileName):` // You open a bitmap filename
- `bool StaticImage::Set(Image image);` // You open an Image

You have to do that in the code, for example, in a callback function after pushing a button.

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