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Subject: Re: Image Ctrl How To Add It???

Posted by [koldo](#) on Tue, 09 Jul 2019 06:23:06 GMT

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Hi Lestroso

In Reference/ImI there is a simple example of IMAGEFILE to handle images embedded inside the .exe.

In addition, the Image Tutorial explains a bit about the image designer included in TheIDE. You can edit images or include your own.

After that, you can include this at the beginning:

```
#define IMAGECLASS MyImages
#define IMAGEFILE <HelloWorldImage/ImageFile.iml> // ImageFile is the name of your .iml file
filled with images
#include <Draw/iml.h>
```

You can handle the embedded images as any Image type.

Please try this demo, read the help, and try to include this in HelloWorldImage.

If it does not work, I will include it for you, but please try it first on your own.

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