
Subject: ide: Assist / Display/apply patch
Posted by [mirek](#) on Thu, 11 Jul 2019 13:25:44 GMT
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New tool in theide... Thanks coolman for the inspiration.

File Attachments

1) [Clipboard01.jpg](#), downloaded 688 times

Compare directories

C:\u\classic\uppsrc\CtrlLib

C:\Users\cxl\patch.diff

1 file(s) cannot be patched Patch All

New Modified Removed 202 files

- AKeys.cpp
- appdoc.tpp/DlgSelectColor_cs-cz.tpp
- appdoc.tpp/DlgSelectColor\$cs-cz.tpp
- ArrayCtrl.cpp
- ArrayCtrl.h
- Bar.cpp**
- Bar.h
- Button.cpp
- ChCoco.cpp
- ChCoco.h
- ChCocoMM.h
- ChCocoMM.mm
- Ch.cpp
- ChGtk0.cpp
- ChGtk.cpp
- ChGtk.h
- ChWin32.cpp
- ColorPopup.cpp
- ColorPusher.cpp
- ColumnList.cpp
- ColumnList.h
- Complex.upt
- Copying
- Ctrl.iml
- Ctrl.lay
- CtrlLib.h
- CtrlLib.icpp
- CtrlLibInIt.cpp
- CtrlLib.t
- CtrlLib.upp
- CtrlLib.usc

Find (Ctrl+F)

C:\u\classic\uppsrc\CtrlLib\Bar.cpp

```

1  #include "CtrlLib.h"
2
3  NAMESPACE_UPP
4
5  #define LLOG(x) // LOG(x)
6
7  void BarPane::LeftDown(Point pt, dword keyflags)
8  {
9      WhenLeftClick();
10 }
11
12 void BarPane::PaintBar(Draw& w, const SeparatorCtrl
13                       const Value& iconbar, int ic
14 {
15     Size sz = GetSize();
16     Rect r = GetSize();
17     for(int i = 0; i < breakpos.GetCount(); i++)
18         if(horz) {
19             int y = breakpos[i];
20             Rect rr = r;
21             rr.bottom = y;
22             ChPaint(w, rr, pane);
23             if(!IsNull(ss.l1))
24                 ChPaint(w, 0, y++, sz.cx, 1, ss.l1)
25             if(!IsNull(ss.l2))
26                 ChPaint(w, 0, y++, sz.cx, 1, ss.l2)
27             r.top = y;
28         }
29     else {
30         int x = breakpos[i];
31         Rect rr = r;
32         rr.right = x;
33         if(!IsNull(iconbar)) {
34             Rect r2 = rr;
35             r2.right = r2.left + iconsz;
36             ChPaint(w, r2, iconbar);
37             rr.left = r2.right;
38         }
39         ChPaint(w, rr, pane);
40         if(!IsNull(ss.l1))
41             ChPaint(w, x++, 0, 1, sz.cy, ss.l1)
42         if(!IsNull(ss.l2))

```