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Subject: Re: what technique does U++ use to reduce code bloat from too many template instantiations?

Posted by [mirek](#) on Sun, 10 Sep 2006 16:59:29 GMT

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Hm, I am not sure there are toolchains able to compile U++ (which itself is in fact limited to gcc 3.1+ or msc 7.1+ or EDG frontends) and not support this kind of optimization.

Mirek

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