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Subject: Re: How to inspect memory at pointer-address while debugging  
Posted by [mirek](#) on Mon, 22 Jul 2019 12:00:45 GMT

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slashupp wrote on Mon, 22 July 2019 07:39  
nope, still same crash

It works for me (checked linux and mingw)....

Quote:

I've checked-out using subversion & copied the relevant directories to my \$HOME/upp  
since the tar-ball is still at 13502 which I already use

There is handy function to checkout and configure the trunk - right click Assembly list...

Well, if this does not work with recompiled theide, I will need more details...

Mirek

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