
Subject: Re: thread bug....and fix
Posted by [mirek](#) on Sat, 03 Aug 2019 09:23:19 GMT
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aftershock wrote on Fri, 02 August 2019 19:28 Could debugger display false values?

Can happen. When in doubt, use DUMP/RDUMP/DDUMP.

Quote:

Is that class multithreaded?

Of itself, no.
