
Subject: Re: Sharing Ptr of object to dll

Posted by [Novo](#) on Tue, 06 Aug 2019 20:24:55 GMT

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Xemuth wrote on Tue, 06 August 2019 10:21 Nobody have an idea ?:'(

I just searched Upp source code (Ctrl-Shift-F) for GetIniKey. :)

```
String GetIniKey(const char *id, const String& def) {  
    ASSERT_(IsMainRunning(), "GetIniKey is allowed only after APP_MAIN has started");  
    Mutex::Lock ____(sMtx);  
    return sIniKeys().Get(id, def);  
}  
bool IsMainRunning()  
{  
    return sMainRunning;  
}
```

sMainRunning is set in CommonInit(). Try to use search :)

CommonInit() is called by various initialization functions.

In the end it is called by GUI_APP_MAIN/CONSOLE_APP_MAIN.

Because you are not calling GUI_APP_MAIN/CONSOLE_APP_MAIN in your DLL, you are getting this assert.

Try to call CommonInit() manually during initialization of your DLL.

Hope this helps.
