Subject: Vector< Vector<int> > compilation error
Posted by forlano on Mon, 12 Aug 2019 19:50:29 GMT
View Forum Message <> Reply to Message

Hello,

I have upgraded to MSVC 2019 and latest nightly build.
This piece of code no longer compile

```
...
  Vector< Vector<int> > playerHistory;
  for (i=0; i<=TD.NPlayer; i++) {
   Vector<int> v;
   playerHistory.Add(v);
  }
...
```

the compiler complain about a temptive to make reference to a function that has been eliminated.
Is there an equivalent way to write it and continue to use that code?

Thanks,
Luigi