Subject: Re: Problem with Vector::Add (pick/clone semantics)
Posted by mirek on Tue, 13 Aug 2019 07:08:23 GMT
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I made it work, even without pick:

```
const static VectorMap<String, Vector<String>> MY_MAP = {
    {"s1", Vector<String>{"s11", "s12", "s13", "s14"}},
    {"s2", Vector<String>{"s21", "s22", "s23", "s24"}},
    {"s3", Vector<String>{"s31", "s32", "s33", "s34"}},
    {"s4", Vector<String>{"s41", "s42", "s43", "s44"}},
    {"s5", Vector<String>{"s51", "s52", "s53", "s54"}}
};
```

(making this work is perhaps slight departure from "use clone/pick always", OTOH I feel uneasy altering initialization data (by pick) anyway).

Mirek