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Subject: Re: Problem with Vector::Add (pick/clone semantics)

Posted by [Novo](#) on Tue, 13 Aug 2019 14:02:21 GMT

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mirek wrote on Tue, 13 August 2019 03:08I made it work, even without pick:

This won't compile:

```
const VectorMap<Vector<String>, String> MY_MAP = {
    {Vector<String>{"s11", "s12", "s13", "s14"}, "s1"},
};
```

pick wasn't needed because Vector<String>{...} is an rvalue by itself.

It would be great to have all overloads of  
VectorMap& VectorMap&::operator()(const K& k, const T& v)

similar to AMap::Add(k, v).

IMHO, the problem is not a constructor of VectorMap, but an implementation of std::initializer\_list. I believe I saw an alternative implementation somewhere.

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