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Subject: Re: What about LUA plugin?

Posted by [qwerty](#) on Sun, 10 Sep 2006 23:21:43 GMT

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btw, if there will be a interest, I could try the best option with Lua and C++ phenomenon and make a "full" plugin this way. these days, I am using a Diluculum plugin, which is simply enought, but lack inheritance and some minorities...

of course, everything with(in) U++ framework

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